# Advanced Programming in Quantitative Economics

Introduction, structure, and advanced programming techniques

Charles S. Bos

VU University Amsterdam Tinbergen Institute

c.s.bos@vu.nl

15 – 19 August 2011, Aarhus, Denmark

# Tutorial Day 2 - Morning

#### 10.30P Tutorial

- Addresses
- Minimal blocks

12.00 Lunch

#### Exercise: Addresses

Create a (or multiple small) program(s) with a main and a function:

- 1. Pass an integer to the function, return the square.
- 2. Pass an integer to the function, pass the square back through an address.
- Pass a string, e.g. sX= "Aargus"; to the function. Can you change only the "g" to a "h"? (Maybe first try without the function: How would you change an element of a string, directly within main?)
- 4. Pass the array aX= {"Aargus", 5, <2.4, 4.6>}; to the function, change the 5 to a 7, the 4.6 to its square, and the "g" to a "h".

Ensure you *fully* understand the address thing here... Talk to the tutor if not.

### Exercise: OlsGen and Sim with functions

Target of this exercise is to set up a program for a slightly larger task. The task itself is not hard, but the idea is to do it in a structured, extensible way.

Target:

- Start with a set of regressors, X (e.g. take X = [1 u<sub>1</sub> u<sub>2</sub>] with u<sub>i</sub> ~ U(0,1)), and vector of parameters β (e.g. β = [1;2;3]). Assume we use n = 20 observations for this exercise.
- Repetitively, say S times, generate n observations from  $y = X\beta + \sigma\epsilon$ ,
- For each iteration, estimate and save for later use the parameter estimates β̂ and residual standard deviation s,

$$s^2 = rac{1}{n-k}\sum e_i^2, \qquad e = y - X\hat{eta}$$

• After the computations, provide interesting output. For the exercise, start e.g. with S = 1000, using  $\sigma = 2$ .

#### Exercise: OlsGen and Sim II

- 1. Analyse the exercise: What variables do I need for initial settings; what separate tasks do I have; hence, what routines could I use; what are inputs and outputs to those routines; what is the final output. *Write, on paper, an indication of the plan for your program!*
- 2. Start the programming, but in steps: First write olssim0.ox, containing only the outline of the program including the headings of the routines, then olssim1.ox which does the initialisation, when it works move to olssim2.ox which forgets about the loop, estimates just once the model and prints the outcome, then a third step in olssim3.ox where you add the loop and collect results (maybe start with S = 5?), etc.
- 3. Check the output: Can you print means and standard deviations of  $\hat{\beta}$ , s? Are those values 'expected'?

#### Exercise: OlsGen and Sim III

In each iteration, estimate both

$$b = \hat{\beta} = (X'X)^{-1}X'y$$
$$s^{2} = \frac{1}{n-k}e'e \qquad e = y - X\hat{\beta}$$

and save b and s, e.g. in a matrix mOLS:

$$\texttt{mOLS} = \left(\begin{array}{cccc} b_1 & b_2 & b_3 & s \\ b_1 & b_2 & b_3 & s \\ \vdots & \vdots & \vdots & \vdots \\ b_1 & b_2 & b_3 & s \end{array}\right) \begin{array}{c} \texttt{for replication 1} \\ \texttt{for replication 2} \\ \vdots \\ \texttt{for replication } M. \end{array}$$

## Exercise: Output

Output could be in the form of text or possibly of graphs. Some exemplifying code (check manual for explanation!):

Listing 1: olsprint.ox